

# Have you ever wondered...

*What has to be done before a house can be built?*

*How do sidewalks get built?*

*Where does our water go when it goes down the drain?*

*How does electricity get to my home?*

*How does the city pay its bills?*

*What training do police officers go through?*

*What does it take to drive a fire truck?*

*How many planes are at the airport?*

*Where are my tax dollars spent?*

*How many parks do we have in Monroe?*

*What is happening in Downtown?*

**If you answered yes to any of these questions, you are a perfect candidate for the Monroe Citizens Academy.**

**If you are interested in learning more, please mail in the attachment on the back of this form.**

## **What is the Citizens Academy?**

The Monroe Citizens Academy is an opportunity for residents of Monroe, and those who work in the City of Monroe, to gain a keen insight into the various city departments and what roles those departments play in providing services to the residents of Monroe.

## **How long is the Academy?**

The Academy is an eight-week program that will meet on Monday evenings from 5:30 p.m. to roughly 7:30 p.m. Each session will begin at City Hall and a light dinner will be provided.

## **How much does it cost?**

At this time the Citizens Academy is free to participants, but each class is limited to 20 members and a registration form has to be filled out for consideration of acceptance to the Academy.

## **How can I learn more?**

Please feel free to contact the City of Monroe's Human Resources Department at (704) 282-4506.

# WE WANT YOU!



# CITY OF MONROE CITIZENS ACADEMY

*Come see what's involved in keeping the city running like a well-oiled machine.*



# CITY OF MONROE DEPARTMENTS COVERED DURING CITIZENS ACADEMY

To request a registration form, please fill out the information below and mail it to:

**City of Monroe  
Human Resources Dept.  
P.O. Box 69  
Monroe, NC 28111-0069**

## City Manager

- Overview of the City and its government
- The City of Monroe's organization
- Monroe's boards and commissions and the application process to serve on one



## Economic Development/Communication and Tourism/Charlotte-Monroe Executive Airport

- Recruitment of new business and industries/maintain existing industries
- News releases to the public
- Charlotte-Monroe Executive Airport/expansion plan



## City Attorney

- Defend the City of Monroe
- Provide training concerning legal issues

## Engineering Department

- Oversee capital improvement projects
- Maintain City streets and traffic management issues
- Stormwater

## Human Resources

- The recruitment process and how to use the automated recruitment tool
- Diversity Advisory Committee and its role in the City of Monroe
- Risk Management

## Energy Services Department

- Distribution of electric and natural gas utility services to the City and residents
- Restores electric and natural gas services

## Finance and Administration

- Budget process
- City's finances
- Customer Services, Tax Collection, and Utilities

## Water Resources Department

- Drinking water supply
- Sanitary sewer services
- Waste water



## Information Technology

- Administration of the City's computer systems
- Geographic Information Systems

## Police Department

- Police protection of residents and property
- Community Watch programs
- Enforce state and national laws
- Education and training programs

## Parks & Recreation

- City's parks
- Recreation centers
- Events and programs



## Fire Department

- Fire protection for City residents and businesses
- Fire safety education
- Fire inspections of City businesses



*PLEASE PRINT*

Name \_\_\_\_\_

Mailing Address \_\_\_\_\_

Home Phone \_\_\_\_\_ Work Phone \_\_\_\_\_

E-mail \_\_\_\_\_

Employer \_\_\_\_\_ Current position \_\_\_\_\_

How long have you been a resident or worked in the City of Monroe? \_\_\_\_\_

Why are you interested in participating in the Monroe Citizens Academy? \_\_\_\_\_

## Planning/Building Standards/Downtown

- Community development
- Solid waste
- Permits and code enforcement
- Downtown events and development